

# DRAGON'S CROWN



From George Kamitani and Vanillaware, the mind and design team behind *Odin Sphere* and *Muramasa: The Demon Blade*, *Dragon's Crown* is a multiplayer action RPG with breathtaking visual style, a design built around cooperative play and epic boss fights, and the ability to discover a new adventure in every play session. With *Dragon's Crown*, developer Vanillaware deftly marries stunning hand-drawn and animated art work with deep, action-packed hardcore gameplay.

## A NEARLY ENDLESS COOPERATIVE ONLINE ACTION RPG

*Dragon's Crown* allows up to four players to team up online to clear out monster-ridden dungeons, discover precious treasure, and destroy awe-inspiring bosses. Its unique, highly replayable design means that every time players boot up and log on, they can expect a different experience and hours upon hours of satisfying adventuring.

## STUNNING HD VISUAL DESIGN FROM THE MAKERS OF ODIN SPHERE

Unparalleled in their unique style, developer Vanillaware painstakingly hand-paints every detail, be it a blade of grass or the scales on the game's impressive dragons. The game becomes a lush, vibrant storybook come to life when everything starts to animate in gorgeous full HD.

Release	Q2 2013
System	PS3, PS Vita
Genre	Action RPG
ESRB	RP
# of Players	1-4
Developer	Vanillaware
MSRP	PS3 \$49.99
	PS Vita \$39.99
UPC	PS3 7-30865-00149-1
	PS Vita 7-30865-20005-4
SKU	PS3 DC-00149-1
	PS Vita DC-20005-4



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Revised  
4/12/12

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